

# Lösung von Randwertproblemen mit bvp4c.m (II)

$$\left. \begin{aligned} \frac{du}{d\tau}(\tau) &= T \cdot \left( u(1-u) - \frac{auv}{u+d} \right) \\ \frac{dv}{d\tau}(\tau) &= T \cdot \left( bv \cdot \left( 1 - \frac{v}{u} \right) \right) \\ \frac{dT}{d\tau}(\tau) &= 0 \end{aligned} \right\}, \quad (\tau \in (0, 1)), \quad \begin{cases} u(0) = 0.3, \\ u(0) = u(1), \\ v(0) = v(1). \end{cases}$$

## Anfangsnäherung

```
% -> get initial guess for bvp4c.m by solving an initial value problem
options = odeset ( 'AbsTol', atol, 'RelTol', rtol );
solode = ode45 ( @wperrhs, [ 0 1 ], [ u0init, v0init, Tinit ]', options, u0init );

Ninit = 50;          tauini = linspace ( 0, 1, Ninit+1 );
solinit.x = tauini;  solinit.y = deval ( solode, tauini );
```

## Randbedingungen

```
function r = perbc ( Y0, Y1, u0init );
u0 = Y0(1);    u1 = Y1(1);    v0 = Y0(2);    v1 = Y1(2);    % read input data
r = zeros ( size ( Y0 ) );    % memory allocation
r(1) = u0 - u0init;    r(2) = u1 - u0;    r(3) = v1 - v0;    % evaluate residual in b.c.
```

